



Amazing ABC Book 1

The Parent's Guide

Boost your little one's reading and spelling skills
with more than 40 learning games





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Dear reader...

Every parent wants to give his or her child the best possible start in life. But in today's busy world, it's no easy task to teach your children the skills they need to get to the top of the class.

This is exactly why we've created this e-book - to share real world, practical advice on how to improve two of the most important skills your little one will develop: **the ability to read and to spell**.

We spoke with countless parents and teachers about how they supported their child's learning in today's busy environment. Many put their success down to just three things: good habits, variety, and one very special ingredient... **having fun!**

Just three things... that sounds too easy! Right? So of course, we asked them all to go into detail and share exactly what strategies made the biggest difference in their learning journeys. By listening to their experiences, we discovered the

top 15 good habits that every parent can do with their child to improve reading and writing skills, and more than **40 learning games** that use magnetic letters to bring heaps of variety and fun. You'll find all of these learning gems right here in this e-book.

You'll also find the perfect magnetic letter set and magnetic board for playing these learning games in the Pixel Premium ABC magnets mega bundle. Check our website if you don't have your set yet! :-)

So take it from the teachers and parents we learned from. Keep it simple. Focus on building good habits, variety and making things fun and this will help your little one's love for learning to grow. Who knows - Maybe you'll get to have a little fun too!

Happy learning!

John Hoang
Co-founder, Pixel Premium



Building good habits

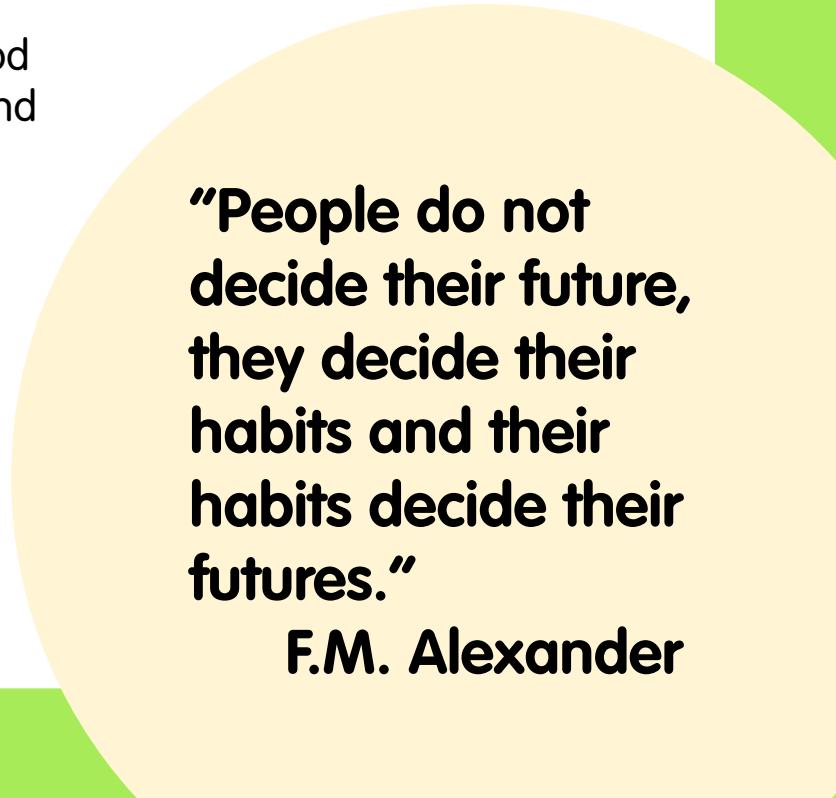
The concept of 'habits' is a very effective way of thinking about how you use your time and energy to achieve successful outcomes. This applies whether you are trying to build reading and spelling skills in your children over many years, or developing your own skills as a parent.

Building a habit takes some willpower, effort and discipline at the start, but once it becomes "habit", you won't even notice the effort anymore... why? Because habits are automatic. Before you know it you'll be doing things without even thinking about it.

But before we dive into some top tips and techniques for building good learning habits with your little ones, it's good to have some background into the mechanics of how children actually understand words.

"Good spellers are not born... they are taught"

Many people think that the ability to spell just comes naturally to some children, and not to others. But in reality, good speller are not actually born... they are taught. Let's take a closer look at how children learn how to spell.



"People do not decide their future, they decide their habits and their habits decide their futures."

F.M. Alexander

A child's ability to spell is built on their understanding that:

- Words are actually made up of separate speech sounds (called "phonemes")
- Letters represent these sounds

As children begin to get more experience and exposure to words, they begin to notice different patterns and common sequences in the way letters are used.

If you speak to a grammarian, they would tell you that we understand these patterns and characteristics in the English language as syllables, word roots, word endings, prefixes, suffixes and more.

Language experts estimate that nearly 90 per cent of words in the English language can be spelled if you know the basic rules, patterns, principles of spelling. These rules and principles become a useful tool for spelling unknown words. If a child can spell a word, this also means that he or she can usually read the word too.

**In other words...
Being a good speller
can help children to
be better readers,
writers and all-round
communicators!**

15 of the best habits for improving reading and spelling skills

I

The four-letter most important good habit to improve spelling skills is to READ.

It's sounds so obvious, but be sure to read, read and read. And then read to your children some more. This is the number one most important habit to develop with your child to nurture and develop their love for learning, as well as develop their actual reading skills.

Read to them and with them. Let them read with other people such as family and friends, and let them read by themselves. Develop a habit of reading and eventually their loving of reading will grow.



Make an occasion out of reading by going out to the library. You can also read before bedtime. Treat story time as a special event. If a book is too hard for them to read, then read it to them. The more children are exposed to words that are written correctly, the more likely they will be able to spell them correctly too!

2

Small but consistent action

Learning to develop strong spelling skills is a marathon, not a sprint. Stick to small but consistent actions. Practicing a little bit every day regularly is more effective than trying

to cram a whole day of nonstop spelling activity in one go which will feel exhausting... and a whole lot less fun.

If you have a very busy lifestyle, set yourself an alarm, calendar reminder or a to-do list item to read with your child a little every day.

Even if you just read five minutes a day, that's equal to 1825 minutes of extra learning your child is getting a year. Or put another way, that adds up to more than an entire 24-hour day's worth of reading time!



Use the letter sounds

When your little one starts to recognize the letters of the alphabet, use the letter sounds, not just the letter names. This helps your child to associate the sounds with each of the letters.

This will become a vital skill when they look at words in writing and try to "sound them out" to work out the pronunciation.

4

Mix it up! Variety is vital

Variety is key to keeping your little one engaged. Try out different physical media when practicing the spelling of words. Our soft-touch magnetic letters are a perfect choice for teaching your child to 'get to grips' quite literally with spelling. If you have dry markers handy you can also supervise and support your child to write on the magnetic board too. Be careful and watch out, make sure they don't start writing on the walls!

There's plenty of other media you can try: chalk, paint, play dough, crayons, scrabble tiles, or typing words on a computer keyboard.

5

Praise them for effort

Praise your children whenever they make an attempt to take part, try something or spell a word, even if it is not correct. Be extra-attentive and praise them even more so when they get it right.

Don't just be generic with your praise, but try to be very specific, so you encourage your little one to make a link and understand the cause and effect of what they are being praised for.

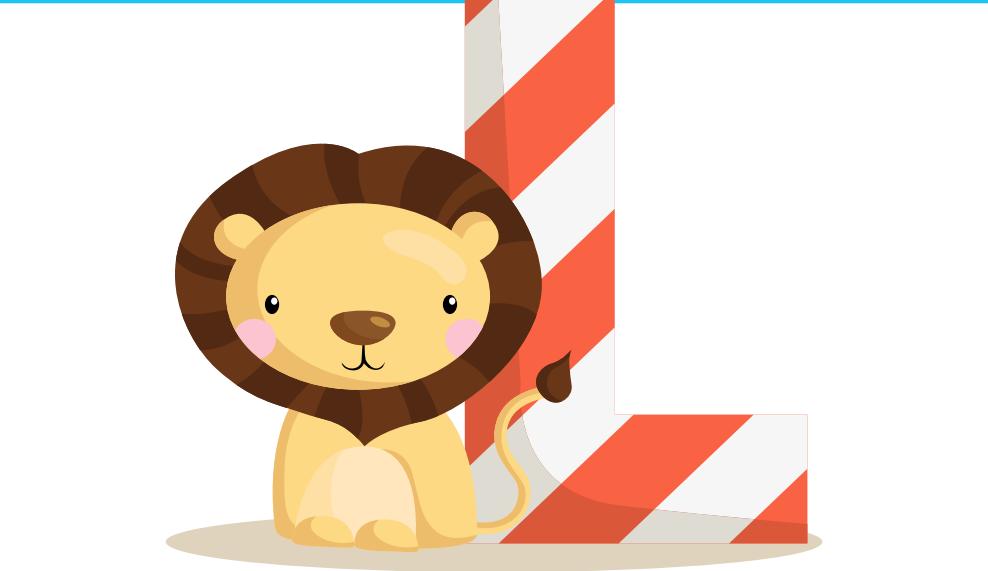
For example, "well done" is not as effective as saying "You put the D, O and G together to form a word and spell dog, wow! That's very clever, well done!" Be sure to help your child feel a sense of accomplishment when they get it right.

6

Play games and have fun

Play as many different games as you can using words, letters and writing skills. Mix it up with variety and encourage your little one to enjoy learning games. This Amazing ABC e-book series is packed with more than 40 game ideas to get you started.

Don't be afraid to be creative and come up with your own. You can always tailor games to your child's interests, by thinking about elements such as time - 'how quickly can you spell something?' - or competition: 'if you can spell these ten words correct... you win!'



7 Encourage them to have a go first

Whenever your little one asks you for help to spell something, don't just give them the answer immediately. Instead, tell them to have a go first. This encourages them to practice their understanding of recognizing letter sounds and spelling patterns. Praise them for the letters and sounds that they get right. You want to encourage your children to experiment and learn by doing and trying.

8

Know your child's school learning programme

Get closely involved with your child's school and ask specifically about what spelling programme they teach, so you can be consistent with this at home.

Spelling can be taught in so many different ways. It will be much easier and less confusing for your little one if you use the same approach that your child's school does.

Try to get vocabulary lists from your school so you can practice spelling these with your children with magnetic letters, pen and paper and other media. Try breaking vocabulary lists down into shorter lists of five to ten words, and make a quiz out of spelling these right.



9

Learn spelling rules

Be sure to learn spelling rules together with your child and look for example of where they are used in books. For example, **i before e**, except after **c**. When learning a specific rule, spend time focusing on spelling lots of words that follow a specific rule. If you are confident with grammar, this helps to reinforce your little one's learning too.

10

Use rhymes, visuals and other memory cues

You can use rhymes, visuals and memory cues to help your child to learn more difficult words. For example, pointing visually to parts of the body can aid in remembering how to spell words like nose, mouth, eyes, ears. The Amazing ABC Spelling Game e-books in this series are rich with many different drawings and illustrations to help with this.

12

Group letter sounds and break up longer words

When learning new words, group together the magnetic letters that go together to make one sound. Separate and break longer words up into their syllables. E.g. He-li-cop-ter.

11

Put difficult words in common places

Is your child struggling with a particular word? One strategy you can try is to stick more difficult words in common places they will see regularly, like the kitchen door, fridge, bathroom mirrors, ceilings above their beds.

13

Encourage them to write letters, thank you notes and stories about their day

Encourage your children to write messages for friends and relatives, such as thank you notes and letters. Another great way to engage their spelling skills is to ask them to write stories. If you've had a day out, whether it's a day trip to the zoo or shopping, ask your child to write about their day.

14

Start simple

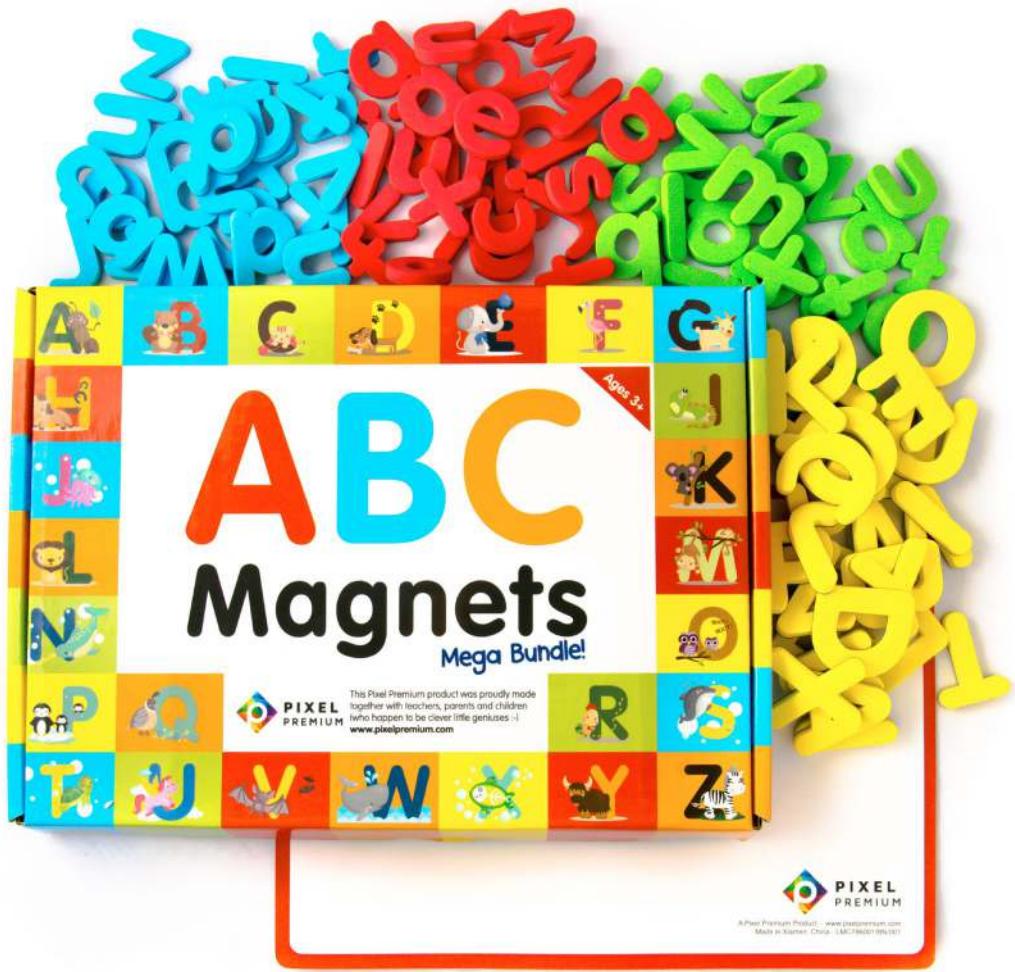
If your child is very young, make a habit of sticking to short, simple words. These are the best words to learn in the beginning such as three-letter and four-letter words. It's important to give your children easy words to learn so they build a sense of achievement, especially in the early stages of learning so that they feel encouraged to learn more.

15

Reward with reading

Buy books as presents for your children, and always show them your admiration and enjoyment of books. Show them how the act of reading is something wonderful, engaging and exciting.

Learning Games



Learning Games

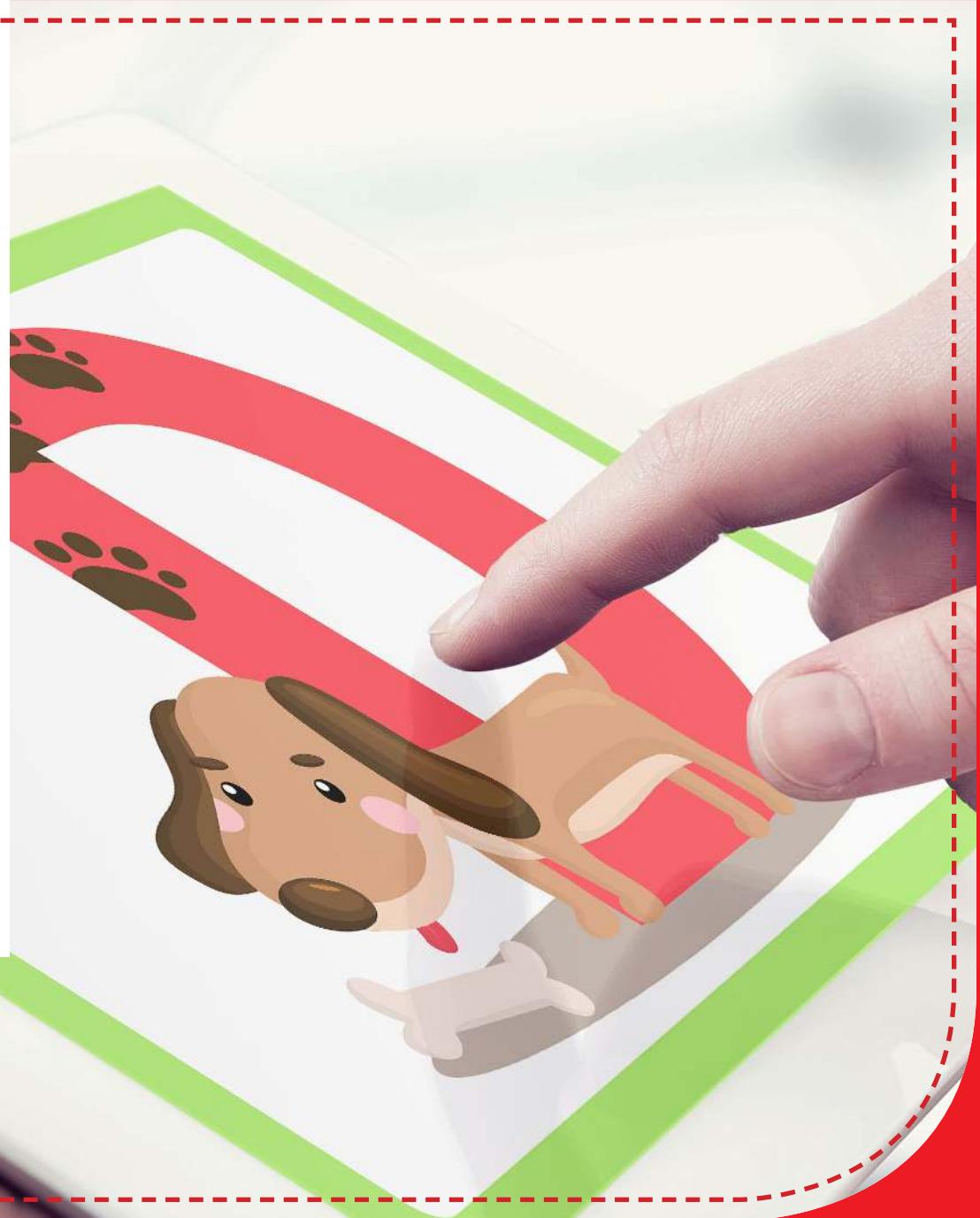
This section is filled with more than 40 spelling games you can play with your little one, using Pixel Premium magnetic letters, a Pixel Premium magnetic board and occasional optional use of dry erase markers.

Note: dry markers and wipes are not included in the mega bundle but can usually be picked up in most stores for super-cheap prices.

AMAZING ABC SPELLING GAME

One of the most fun games you can play with your ABC Magnets is the Amazing ABC Spelling Game e-book. Grab your copy of the e-book from www.pixelpremium.com and give it a try!

These games are designed for use with iPads and tablets. Simply open up your Amazing ABC e-book and swipe through the many wonderful illustrations and drawings. Encourage your child to spell each subject. These drawings include animals, people, household objects, fruit, vegetables and much more!





ABC ALPHABET CHALLENGE 1

1. Jumble all of the letters into one big pile
2. Ask your little one to arrange the entire alphabet in order.
3. You can add more challenge by mixing up multiple letter sets, e.g. upper case and lower case.

ABC ALPHABET CHALLENGE 2

1. Put one set of letters in alphabetical order.
2. Remove some of the letters out of the alphabet (taking out around 6 to 8 different letters is a good amount of letters to remove).
3. Place the 'lost' letters in a separate pile and ask your little one to put the lost letters back in the right place.

Adjectives

ADJECTIVES (describing words)

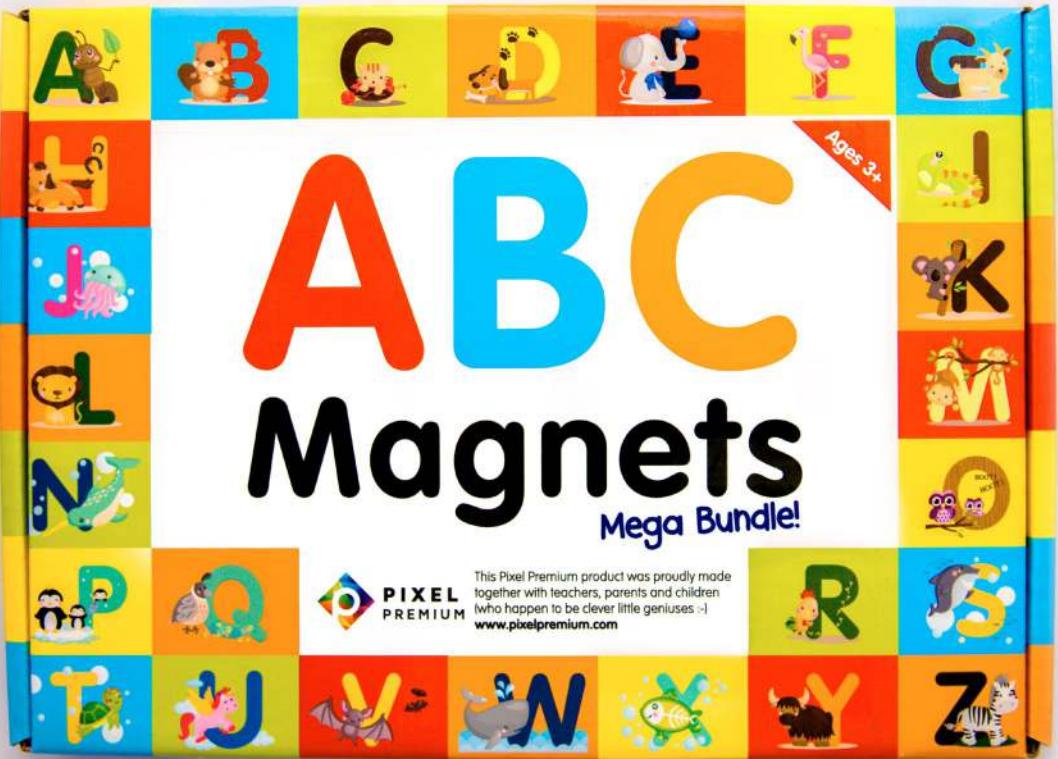
1. Spell a describing word, such as hot, fast, quick, strong, light, bright, soft, hard.
2. Ask your child to think of another describing word and ask them to spell it.
3. Come up with as many describing words as you can, taking turns.

Learning tip:

When your child runs out of adjectives they can think of, help them along by suggesting one and help them to spell it.

ANAGRAMS

1. Spell a word.
2. Now make it an anagram by mixing up all of the letters in the wrong order.
3. Now ask your child to solve the anagram puzzle by putting the letters in the correct order.



Learning tip:

Make sure you help them out if they're struggling to spell the animal name, be sure to sound out the letter sounds. Ask them what letter the animal's name begins with.

ANIMAL ABC

Do you remember the first time you saw your ABC Magnets box set? Do you remember all of those cute little animals on the front? It just so happens that the artwork for your box is perfect for word learning games!

1. Point to one of the letters on the box...
2. Ask your little one to identify the animal next to the letter.
3. Once they guess correctly, ask them to spell the animal's name.

These animals are also included in one of your Amazing ABC e-books!

ANIMAL IMPRESSIONS

Do the best animal impression you can and see if your little one can guess the animal by spelling it correctly on the magnetic board.

For example, you could meow, make an elephant's trunk with your arm, or make claws and roar like a lion. Obviously some animals are easier than others... we don't think it's really possible to pretend to be a jellyfish but engaging your child's imagination and making it fun is the key!



BEGINNERS, WELCOME TO WORD FAMILIES...

There are whole sets of words out there that look very similar with common features and familiar patterns. We call these **word families**.

Word families are a great starting point for new readers because in just a few minutes, your little one can nail it with learning an entire whole word family.

1. Start by spelling 'at' on your magnetic board.
2. Put some consonants nearby on the board (c, b, h, m, r, s, f).
3. Show them how just by adding one little letter to the beginning of 'at', they can spell a total of six new words with just the example above! E.g.cat, bat, hat, mat, rat, sat, fat

When they get more advanced, try more complex word families that use more letters, e.g. chat, flat, that.

Point out to your child that that some words are similar. Talk about how hop is similar to top, cop, and mop. Ask your child to say words that are similar to fun, man, pay, and pin.

Here are some of the most common word families below. Discover them together with your little one!

ack ain ake ale all ame an ank ap
ash at ate aw ay eat ell est ice
ick ide ight ill in ine ing ink ip it
ock oke op ore ot uck ug ump unk

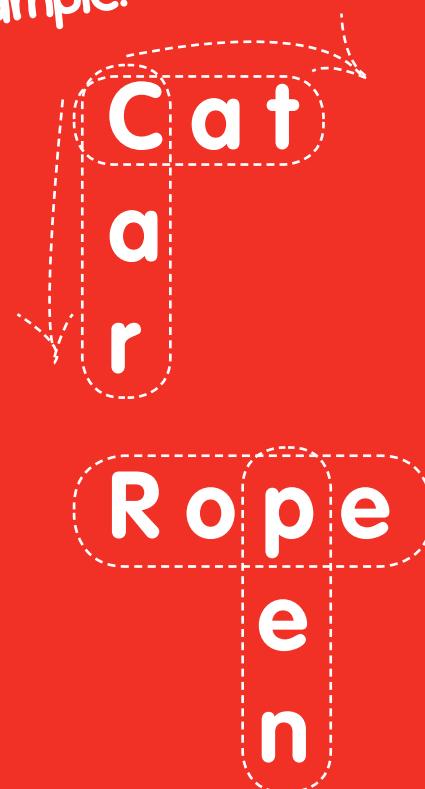
Learning tip:

Challenge them to 'surprise' you with a new word by switching that important first letter, and every few days try it with a new word family.

CROSSWORD LETTERS

Spell words up and down on the magnetic board in a crossword style.

For example:



Monday
Tuesday

DAYS OF THE WEEK

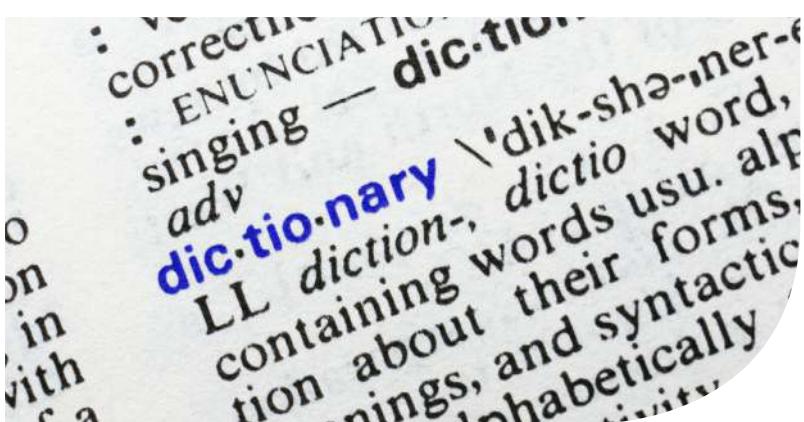
Get your child to spell and learn the days of the week. This is good to do as part of a routine.

For example, every morning, ask your child what day it is and ask them to spell it on the fridge. Another good routine is to teach your child to spell the names of each month as they come.

DICTIONARY DASH

This one is fun for more advanced spellers.

1. Pick up a dictionary and randomly select a page and read out a word.
2. The other person must do their best to spell this on the magnetic board!
3. Pick easy ones for your children to begin with. If they are good readers, then they themselves can pick up the dictionary and maybe test your spelling skills too!



ENDINGS

This game is about finding how many words you can make with the same ending.

1. Put a few letters on the magnetic board, for example "ap".
2. Ask your child how many words they can make with the same ending, e.g. "cap, gap, lap, map, nap, rap, tap, sap."

Here are some letter combinations you can use: ing at ap an it



FAST FOOD

A great game to squeeze some spelling practice in after dinner.

1. Mix up all of the letters into a pile.
2. Now set a timer and ask your child to spell as many foods as they can which they had for dinner!
3. Mix up the letters and try it a few times. See if they can spell it even faster!

FIND A LETTER

This game is good for little ones starting out with letter recognition. Put a few letters together on the magnetic board, maybe a pair of letters like A and B.

Now get your little one focused by asking, can you show me how clever you are by finding an A?

Learning tip:

Start off easy by only giving a choice between two letters to begin with. We want them to feel the joy of being right. If they find it too difficult too soon, they are less likely to want to play other learning games later!

FOOD FOR THOUGHT...

1. Put all of the letters together on your fridge door and jumble them up in a random order.
2. Ask your little one to spell a different word whenever they go to the fridge for a snack or drink.
3. When tomorrow comes, jumble up the words all over again, and encourage them to spell new words.



GUESS THE MISSING LETTERS

1. Spell part of a word on the magnetic board.
2. Get your child to add the missing letters to complete the word.

Here are some examples:

_ICK (pick, tick, lick)

CA_ (cat, can, cap, car, cake, cage)

_OP (hop, stop, top, flop, drop, mop)

GUESS THE WORD

This guessing game requires you to use both sides of the double-sided magnetic board to hide the answer from sight, which creates some mystery and suspense.

The aim of the game is for your little one to guess the word that you are thinking of.

1. Think of a person, place, job, animal or object, and write it on the back of the magnetic board with a dry erase marker (or spell it with some letters).
2. Now place the magnetic board on the table, with your word face-down. (make sure you tell your little one no peeking!)
3. Explain that they need to guess the word you are thinking of.
4. They can ask up to **twenty** questions before they make a guess (e.g. is it an animal, does it have four legs, does it make a moo sound, etc.)
5. They are not allowed to ask questions which give away what the letters are, e.g. "is there a w in the word?"
6. As soon as they think they have an answer, they must spell it on the magnetic board.
7. Now turn your magnetic board over... so it slowly to create some drama and build up... see if they guessed the word right and spelled it correctly!





IN SEASON

1. Pick a season in the year.
2. Now ask your child to think up lots of different things that they normally see or relate to the season. For example, winter: snow, hat, coat, scarf, rain, cold.
3. Ask them to spell as many of these as they can think of.

KEEP IT CONSONANT....

1. Put one consonant on the magnetic board (i.e. any of the letters except for the vowels, a, e, i, o, u).
2. Now spell as many words as you can, one at a time, that begin with the consonant.



MATCH THE MAG

1. Flick through a magazine, book or newspaper.
2. Pick and point to a word from a page, preferably an article or story of interest to your child.
3. Read the word aloud and ask them to spell the word on the magnetic letter board.

MEMORY GAME

This is a good game for memorizing longer words, particularly ones they are struggling to memorize. This game requires using both sides of the magnetic board.

1. Write the word on one side of the magnetic board, e.g. elephant.
2. Show the word to your little one. Let them have a good long look for ten seconds and ask when they think they have memorized it and are “ready”.
3. Now turn the board with the word on it face down.
4. Let them spell the word on the blank side of the magnetic board using the magnetic letters.
5. See how many letters they got right!

John Paula

MIX THE ENDING

1. Spell a short word.
2. Now see how many endings your child can come up with to change it into a new word. Here are some examples:

Tap, taps, tapped, tapping
Walk, walked, walking, walks, walker
Jump, jumped, jumping, jumps, jumper
Fish, fished, fishing, fishes, fisherman
Climb, climbed, climbing, climber

NAME GAME

Teach your children to spell the names of friends and family. Then mix up the letters and spell again.

You can also get them to spell mom, dad, uncle and so on.

Learning tip:

You can make this extra fun by bringing out a photo album, or scroll through pictures on your phone, PC or tablet, point to the picture and get them to identify the friend or relative and then spell it out.

ONE WORD AT A TIME

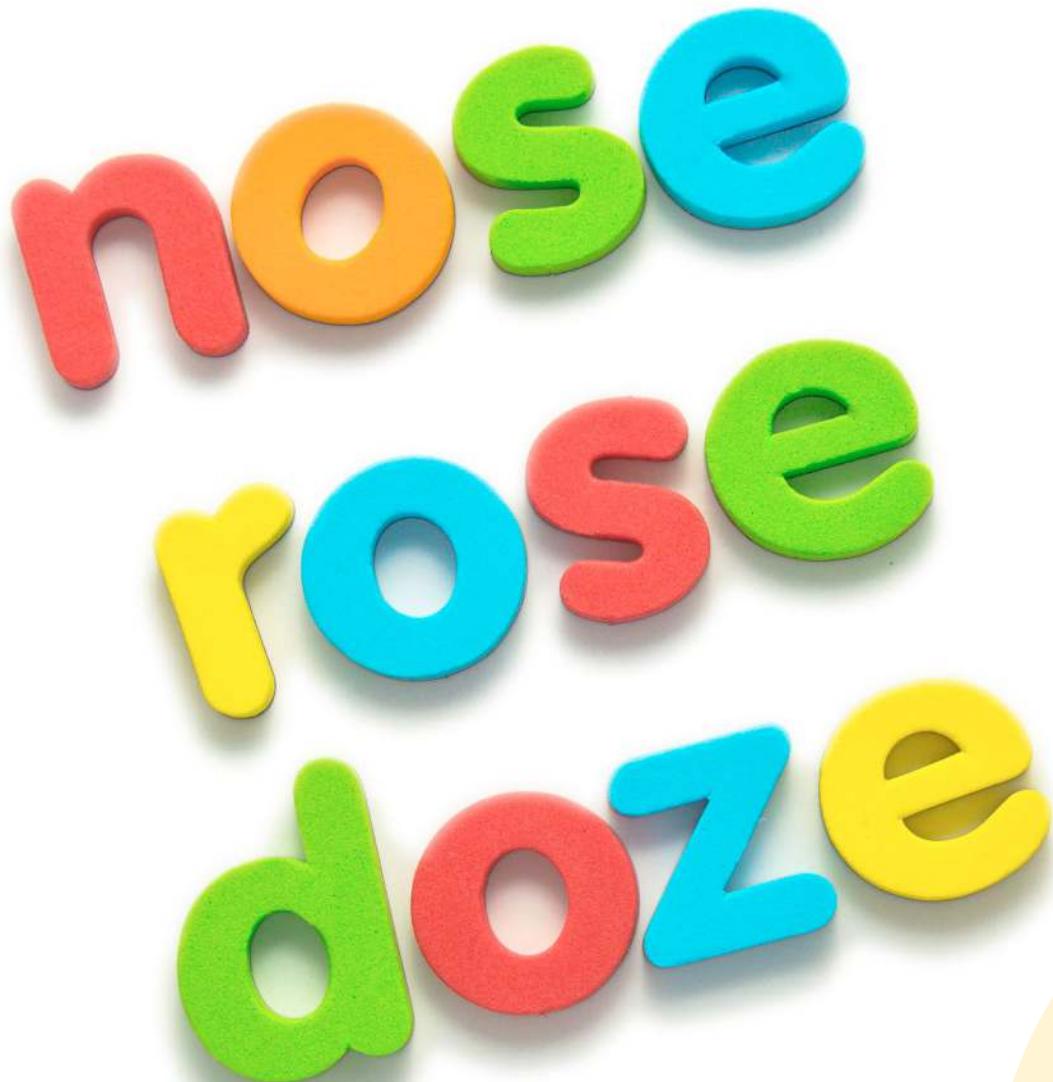
1. Say a word to your child, then have your child repeat the word back to you.
2. Now spell the word together using the magnetic letters.
3. Go through each part of the word and group the letters.
4. Ask your little one, "What sound does each letter make in the word?"

For example, elephant = e le phan t

Learning tip:

This game is a fantastic way to concentrate on learning specific words. If there is a word that they find quite difficult to learn, you can come back to it the next day and test their memory so they can begin to recognize the word shape and pattern. Make use of all the available space on the magnetic board to group some letters together according to each sound.





nose
rose
doze

PAIRS THAT RHYME

1. Get your little genius to think creatively and come up with two words that rhyme.
2. Note the similarities in spelling, e.g. bell, spell, tell. Also make note of when words rhyme but the spelling looks different, e.g. cheap, deep, nose, doze, laugh, half, etc.

Learning tip:

If your child cannot think of any words that rhyme, help them by showing a few examples first. Ask them to pay close attention to the sound and if they can hear the similarity.

PICK A...

...LETTER

This game encourages your child's creativity and imaginative thinking, and tests their vocabulary with words that they may already know.

1. Jumble up all of the letters on a table.
2. Ask them to pick one out with their eyes closed.
3. Once they pick a letter, now ask them to spell a word with the letter.

Take turns picking out letters to add some variety.

...SUBJECT

1. Pick a subject. It could be furniture, clothes, colors, animals, jobs. Using your magnetic letters, spell a word that relates to the subject.
2. Now ask your child to spell another word from the same subject.
3. Continue to take turns and try to spell as many words as possible. You can write a list of the words separately so you can revise them together at the end. See how many words you can come up with!

PICTURE PERFECT

This game requires your little learner to get their artistic skills out!

1. First of all, have a wonderful day out with your little one, somewhere where they can have lots of fun things to draw to remember the day, e.g. a day in the park, zoo, trees, sunshine, a car journey to visit friends and family.
2. When you get back home, ask them to draw on the magnetic board with a dry marker all of the different things they saw on their day. Point to different things on the drawing and ask them to spell them underneath.





PLURALS GAME

With just one letter, it is so easy to take a word and make it into a new word through the simply act of adding an 's.'

Take a few easy-to-read nouns up on the fridge (dog, cat, hat, bee, houses, etc.) and show your child how to make one into many!

PLURALS GAME (ADVANCED)

This is the same as the standard plural game. However, if your little one has already become a bit of a little genius, throw in some not-so-easy singular words where the plurals do not become plural so easily with an 's'.

Here are a few examples...

Baby = babies

Box = boxes

Bus = buses

Child = children

Fish = fishes

Foot = feet

Man = men

Mouse = mice

Person = people

Sheep = sheep

Tooth = teeth

Woman = women



SENSIBLE OR SILLY WORDS?

1. This game is about guessing if words are spelled right or wrong. Start off by creating a word on your magnetic board that is a word they recognise, like **MONKEY** or **DONKEY**. Ask your little one to sound out the word.
2. Now ask them if the word is an actual real word that is “sensible”, or if it is just a made up word that’s just silly.
3. Now add a completely made-up silly word that follows the same word family pattern, like **PLONKEY**. Ask them the same question, sensible or silly!?
4. Take turns, mixing up sensible and silly words. This game helps with word recognition, and is lots of fun. Get creative. The sillier the better!



Sir Word-A-Lot

1. Pour all of the magnetic letters into a pile.
2. The aim is to try to create as many words as you can with the letters available.
3. You can mix it up by setting character limits e.g. three letters, four letter or five letter words.

SOMETHING BEGINNING WITH....

This is a super-charged version of I Spy with magnetic letters!

1. Look for an object you can see.
2. Now say, "I spy, with my little eye, something beginning with..." and place the first letter of the word on the magnetic board. See if they can guess what you see.
3. If they are struggling, slowly add one letter at a time until they can guess the word.



SPEED SPELLING

Time to put your sports coach hat on.

1. Put all of the letters together on a table and jumble them up in a random order.
2. Set up a timer or stop watch and get it ready in your hand.
3. Give your little ones a word to spell and shout it out while starting the timer...
“Spell the word..... **fish!** 3, 2, 1, go!”
4. Your little one now needs to find all of the letters to spell the word on the magnetic board as quickly as possible.
5. As soon as they finish spelling, stop the timer. Congratulate them on their time record!

Do this with about ten different words, and add up all of the time it took to spell all of the words.

See if they can beat their total time each time you play.



Learning tip:

Using the timer helps to introduce a sense of urgency and excitement, encouraging your little ones to improve their spelling speed and how quickly they can process letters.

SPELLCHECKER

1. Spell a word, and make a mistake in the spelling, e.g. **JIRAFFE**... (obviously that should be spelled giraffe!)
2. Now show the word to your little one. Ask them if they think the word is spelt correctly...
3. Once they realize that it doesn't quite look right, see if they can find the wrong letter.
4. Once they find the wrong letter, see if they can replace the wrong letters with the right ones!



SPELL THE VERBS (action words)

Try to spell as many action words as you can with your child. E.g. run, walk, jump, skip, drink, eat, flick and throw.



START TO FINISH

This game takes two people to play. Pour all of the magnetic letters into a pile.

1. Start off the game by spelling any word of your choice like "house".
2. Challenge your little one to form a new word using the last letter of the previous word you just spelled. E.g. "egg".
3. Then you spell a word using the last letter of the word they spelled and so on.... BUT! You are not allowed to repeat a word you have already used. Keep going until they run out of words!

An example game could go as follows:

house
egg
golf
fox
x-ray
yankee
elephant
tornado
orange
echo
octopus
spoon



You can also write the words on a separate piece of paper to keep track of all of the words you spelled and revise them.

Learning tip:

Spice this game up by setting a timer for each turn, e.g. 20 seconds to come up with a new word.

SWAP THE VOWELS

Spell the start and end of a word where you can change the vowels in-between to create new words.

Here are some examples:

R _ P (rap, rip)

T _ P (tap, tip, top)

T R _ P (trap, trip)

C _ T (cat, cot)



TEN STARS



This game is based on the classic game “Hangman” but a more kid-friendly version without the man and noose! Instead of drawing the hangman, you draw ten stars. Each apple equals one guess, which makes ten guesses in total.

The aim of the game is for your child to guess the word, by guessing one letter at a time until they guess the word.

1. Think of a word.
2. Draw enough underscores on your magnetic board, one for each letter in your word.
3. Draw ten stars.
4. Ask your child to guess the letters in your word one at a time.
5. For each letter they get correct, add the magnetic letter onto the board in the correct underscore space.
6. For each letter they get wrong, put the wrong letter in a pile and cross out one of the stars. Each time they get a letter wrong, cross out another star.
7. If they guess the word before you cross out all of the stars then they win! But if they don’t get the word in ten guesses, then they don’t win... spell the word for them and start again!
8. If they win, reward them by letting them pick the next word and draw the stars, making it your turn to now guess the word.



WORD OPPOSITES

Spell one word, and have your child spell something that has the opposite meaning.

Here a few to get you started!

Hot	Cold
Light	Dark
Tall	Short
High	Low
Big	Small
Far	Near
Giant	Tiny
Black	White
Thick	Thin
Smooth	Rough
Hungry	Full
Happy	Sad
Fast	Slow



WORD THESAURUS

Synonyms are the opposite of opposites.... in other words, they're words that are very similar. Spell a word, and see if your little one can think of a similar word in meaning.

For example:

small and tiny;
big and giant;
house and home.

This can be quite challenging to think of synonyms, which makes this game a perfect opportunity to introduce your little one to a thesaurus where they can spell a word and together you can look it up in the thesaurus for words with similar meanings to expand your child's vocabulary.

WORDS WITH SYLLABLES

This game is a great way to get your child to think and practice their recognition of syllables. Pick a number of syllables. Now try to get your child to spell as many words with the same number of syllables on the magnetic board. Write down each word they come up with so you can keep track then read them all out at the end.

For example:

One syllable words: hit, hot, tap, tip, fish, dog, cat, bull, golf, hat

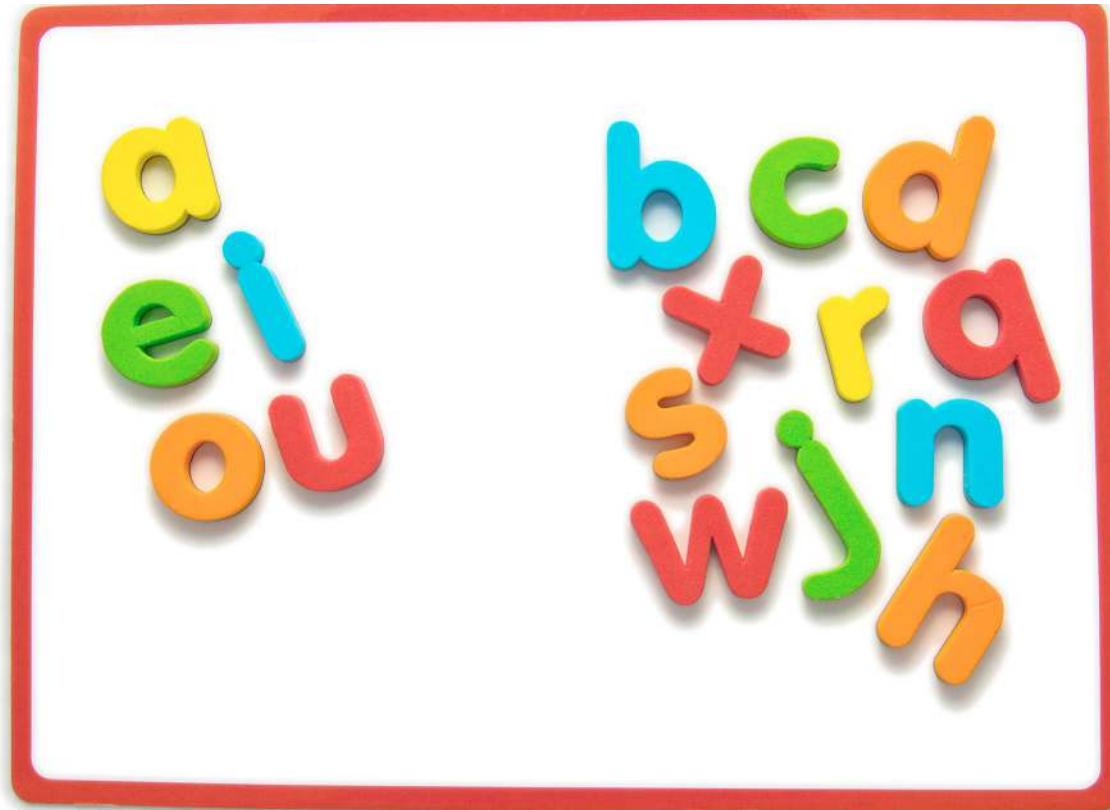
Two syllable words: tiger, monkey, happy, jelly, dancing, running, jumping, parcel, kitchen, water

Three syllable words: elephant, butterfly, antelope, kangaroo

VOWELS AND CONSONANTS

Put all of the letters together and jumble them up in a random order. Ask your child to separate the vowels from the consonants.

You can use the magnetic board and draw on it a dividing line, one side for vowels and one side for consonants.



Thank You!

Thank you for reading **Amazing ABC Book 1**. We hope you enjoyed it as much we as enjoyed making it. Be sure to check out the other e-books in this series.

If you have any ideas, comments or suggestions, get in touch!

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